

Figure - Bug #115809

测试 Test-ST # 114575 (New): V5.0功能测试票

测试 Test-ST # 114577 (New): Launcher/SystemUI

【AF】【EVT】【游戏模式】在游戏中，打开游戏模式里的亮度调节栏UI不一致

2023-02-02 19:19 - 物联网测试组_CDTS 段小刚

Status:	CLOSED	Start date:	2023-02-02
Priority:	Normal	Due date:	2023-02-07
Assignee:	物联网测试组_CDTS 段小刚	% Done:	100%
Category:	CD-FW	Estimated time:	0.00 hour
Target version:			
Need_Info:	TEST	Found Version:	FlatBuild_HH_VX1_MCE_FSE.M.R.user.01.00.0071.X
Resolution:	FIXED	Degrated:	No
Severity:	Normal	Verified Version:	FlatBuild_HH_VX1_MCE_FSE.M.D.user.01.00.X101.2
Reproducibility:	Every time	Fixed Version:	2023-02-03
Test Type:	IT	Root cause:	游戏模式UI制作完成后，验收版本的UI又进行了修
Description			
【前提条件】 1、设备的游戏模式已打开 2、安装大型游戏【王者荣耀】 【测试步骤】 1、打开 游戏 2、点击 游戏模式工具栏 3、点击工具栏里的 “ 亮度调节 ” 并查看 【预期结果】 3、位置、大小和样式应和验收UI一致 【实际结果】 3、不一致 【复现率】 3/3			

History

- #1 - 2023-02-02 19:24 - CD FW 曹覃刚
- Due date set to 2023-02-07
- Status changed from New to ASSIGNED
- Assignee changed from CD FW-廖涛 to CD FW-程天颖

- #2 - 2023-02-03 19:32 - CD FW-程天颖
- % Done changed from 0 to 30

- Current conclusion
- 已修改，代码已提交
- My analysis
- 游戏模式UI制作完成后，验收版本的UI又进行了修改，导致当前UI和验收版本不一致
- Next action
- 入库代码

#3 - 2023-02-03 19:53 - CD FW-程天颖

- Status changed from ASSIGNED to RESOLVED
- Assignee changed from CD FW-程天颖 to 物联网测试组_CDTS 段小刚
- % Done changed from 30 to 100
- Resolution changed from -- to FIXED
- Degrated changed from -- to No
- Fixed Version set to 2023-02-03
- Root cause set to 游戏模式UI制作完成后，验收版本的UI又进行了修改，导致当前UI和验收版本不一致

■ Current conclusion

已修改，代码已入库

■ My analysis

游戏模式UI制作完成后，验收版本的UI又进行了修改，导致当前UI和验收版本不一致

■ Submit url

<https://dev.thundercomm.com/gerrit/c/general/platform/vendor/thundercomm/apps/GameMode/+/179409>

#4 - 2023-02-06 10:07 - 物联网测试组_CDTS 段小刚

- Status changed from RESOLVED to VERIFIED
- Verified Version set to FlatBuild_HH_VX1_MCE_FSE.M.D.user.01.00.X101.202302050304

验证结果：2月5号的DB验证该问题已修复，UI一致

#5 - 2023-02-06 10:07 - 物联网测试组_CDTS 段小刚

- Status changed from VERIFIED to CLOSED

Files			
20230202-191706.jpg	452 KB	2023-02-02	物联网测试组_CDTS 段小刚