

Figure - Bug #116506

测试 Test-IT # 110961 (New): V2.0功能测试

测试 Test-IT # 111056 (New): AF-V2.0-Launcher/SystemUI----Setting

【AF】 【EVT】 【设置】 存储-部分游戏不显示在"游戏",而显示在"应用"中

2023-02-23 18:22 - CD TEST-方永红

Status:	CLOSED	Start date:	2023-02-23
Priority:	Normal	Due date:	
Assignee:	CD TEST-方永红	% Done:	100%
Category:	CD-FW	Estimated time:	0.00 hour
Target version:		Found Version:	FlatBuild_HH_VX1_MCE_FSE.M.D.user.01.00.X101.2
Need_Info:	--	Degrated:	No
Resolution:	WONTFIX	Verified Version:	
Severity:	Normal	Fixed Version:	
Reproducibility:	Every time	Root cause:	AOSP 原生如此。
Test Type:	ST		

Description	
【前提条件】 1、设备正常启动	
【测试步骤】 1、下载几个游戏 2、查看设置-存储-游戏	
【预期结果】 2、下载的游戏在游戏列表中	
【实际结果】 2、部分游戏不显示在"游戏",而显示在"应用"中	
【复现率】 3/3	

History

#1 - 2023-02-23 18:52 - CD FW-廖涛

- Status changed from New to ASSIGNED
- Assignee changed from CD FW-廖涛 to 方案组-RD3_CDTs 王浩云
- Resolution changed from -- to MOVE TO CQ

哈喽，浩云：

这里的判定是由游戏包信息里面的 Category 来进行筛选的，是需要游戏开发商为游戏加上 Game 的标签，才能在存储里显示在游戏分类中。

#2 - 2023-02-24 09:25 - 方案组-RD3_CDTs 王浩云

- Assignee changed from 方案组-RD3_CDTs 王浩云 to CD FW-廖涛

已确认，暂时先不修改

- #3 - 2023-02-24 10:25 - CD FW-廖涛
- Status changed from ASSIGNED to RESOLVED
 - Assignee changed from CD FW-廖涛 to CD TEST-方永红
 - Resolution changed from MOVE TO CQ to WONTFIX
 - Degrated changed from -- to No
 - Root cause set to AOSP 原生如此。

AOSP 原生如此，无需修改。

- #4 - 2023-02-24 10:26 - CD TEST-方永红
- Status changed from RESOLVED to VERIFIED
 - % Done changed from 0 to 100

- #5 - 2023-02-24 10:26 - CD TEST-方永红
- Status changed from VERIFIED to CLOSED

Files			
1822.png	166 KB	2023-02-23	CD TEST-方永红