

Figure - Bug #116737

测试 Test-ST # 114575 (New): V5.0功能测试票

测试 Test-ST # 114579 (New): GameMode

【AF】【EVT】【游戏模式】打开游戏模式，打开王者，在工具箱中打开另一游戏小窗，点击mini模式按钮->设备重启

2023-03-06 10:22 - CD TEST-方永红

Status:	CLOSED	Start date:	2023-03-06
Priority:	Urgent	Due date:	
Assignee:	CD TEST-方永红	% Done:	100%
Category:	CD-FW	Estimated time:	0.00 hour
Target version:		Found Version:	FlatBuild_HH_MCE_FSE.M.D.user.01.00.C101.20230309
Need_Info:	--	Degrated:	No
Resolution:	FIXED	Verified Version:	FlatBuild_HH_MCE_FSE.M.D.user.01.00.C101.20230309
Severity:	Major	Fixed Version:	2023-03-09
Reproducibility:	Every time	Root cause:	拖动小窗时会重新计算窗口大小，计算失败导致主
Test Type:	ST		
Description			
【前提条件】			
1、设备正常启动			
2、设备中有王者和“一个暂未被归为游戏的游戏（如造梦无双）”			
【测试步骤】			
1、打开游戏模式			
2、打开王者			
3、在工具箱中打开另一游戏小窗			
4、点击mini模式按钮			
【预期结果】			
4、该小窗可以正常切换到mini模式或者所有游戏都不能以小窗模式打开			
【实际结果】			
4、设备重启			
【复现率】			
3/3			

History

#1 - 2023-03-06 11:20 - CD FW 曹覃刚

- Status changed from New to ASSIGNED

- Assignee changed from CD FW 曹覃刚 to CD FW-程天颖

需要更新游戏应用列表

#2 - 2023-03-07 16:52 - CD FW-程天颖

■ Current conclusion

把造梦无双和造梦西游添加进游戏列表

■ My analysis

拖动小窗时会重新计算窗口大小，计算失败导致主线程crash
先让这两个游戏不在显示小窗程序中显示，后续从本根解决问题

Next action

代码入库

#3 - 2023-03-08 19:45 - IoT scm

Gerrit Merge Information :

ID	Project	Branch	Uploader
186353	general/platform/frameworks/base	Pre_figure_turbox-c2130c-la1.1-qssi12-dev	tianying.cheng@thundersoft.com
AF:GameMode: Add Game package to game list1.Remove game list to framework base res2.Add game package and deduplicationTC-RID: 1201-0204801IssueID: TS-R-BUG-116737Change-Id: I445863a57fcd8ca24df7d68dc858d35c68a01316			

#4 - 2023-03-08 19:45 - IoT scm

Gerrit Merge Information :

ID	Project	Branch	Uploader
186143	general/platform/vendor/thundercom/apps/GameMode	Pre_figure_turbox-c2130c-la1.1-qssi12-dev	tianying.cheng@thundersoft.com
AF:GameMode: Add Game package to game list1.Remove game list to framework base res2.Add game package and deduplicationTC-RID: 1201-0204801IssueID: TS-R-BUG-116737Change-Id: Ib361a5e90b57b3d058a7813ff795fd249c949a2c			

#5 - 2023-03-08 19:46 - IoT scm

Gerrit Merge Information :

ID	Project	Branch	Uploader
186348	general/platform/packages/apps/Launcher3	Pre_figure_turbox-c2130c-la1.1-qssi12-dev	tianying.cheng@thundersoft.com
AF:Launcher:Add game to game Lis1.Use GameManager determine if it's a game2.Remove Game List form launcherTC-RID: 1201-0205301IssueID: TS-R-BUG-116737Change-Id: I788c1fedcc811c1fe787b93fe0f2269487a76c50			

#6 - 2023-03-09 10:11 - CD FW-程天颖

- Status changed from ASSIGNED to RESOLVED
- Assignee changed from CD FW-程天颖 to CD TEST-方永红
- Resolution changed from -- to FIXED
- Degrated changed from -- to No

- Fixed Version set to 2023-03-09
- Root cause set to 拖动小窗时会重新计算窗口大小，计算失败导致主线程crash

■ Current conclusion

bug已解决，代码已入库

■ My analysis

拖动小窗时会重新计算窗口大小，计算失败导致主线程crash

在应用宝中爬取了一千个游戏包名，并加入游戏列表，并去重，并且把游戏包名判断的逻辑和游戏列表功能移动到GameManager中,不让此游戏以小窗的形式打开

■ Submitti

- <https://dev.thundercomm.com/gerrit/c/general/platform/frameworks/base/+186353>
- <https://dev.thundercomm.com/gerrit/c/general/platform/vendor/thundercomm/apps/GameMode/+186143>
- <https://dev.thundercomm.com/gerrit/c/general/platform/packages/apps/Launcher3/+186348>

#7 - 2023-03-09 10:11 - CD FW-程天颖

- % Done changed from 0 to 100

#8 - 2023-03-11 13:02 - CD TEST-方永红

- Status changed from RESOLVED to VERIFIED
- Verified Version set to FlatBuild_HH_MCE_FSE.M.D.user.01.00.C101.202303110019

3.11
验证通过

#9 - 2023-03-11 13:02 - CD TEST-方永红

- Status changed from VERIFIED to CLOSED

Files			
log.txt	9.29 MB	2023-03-06	CD TEST-方永红
tlog_sts40x190078_006_0304190336.tar.gz	18.3 MB	2023-03-06	CD TEST-方永红