

Figure - Bug #117642

测试 Test-ST # 114575 (New): V5.0功能测试票

测试 Test-ST # 114579 (New): GameMode

【AF】【EVT】【游戏模式】部分游戏无游戏模式

2023-04-23 17:47 - CD TEST-方永红

Status:	CLOSED	Start date:	2023-04-23
Priority:	Normal	Due date:	
Assignee:	CD TEST-方永红	% Done:	100%
Category:	CD-FW	Estimated time:	0.00 hour
Target version:		Found Version:	FlatBuild_HH_MCE_FSE.M.D.user.01.00.C103(X103)
Need_Info:	--	Degrated:	No
Resolution:	FIXED	Verified Version:	FlatBuild_HH_MCE_FSE.M.R.user.01.00.0095.C103(X103)
Severity:	Normal	Fixed Version:	2023-04-28
Reproducibility:	Every time	Root cause:	游戏名单无改游戏，而且游戏应用无游戏标签
Test Type:	ST		

Description	
【游戏名称及包名】	
1、全民主公2- com.qmzg2.huawei	
2、江南百景图- com.cis.jiangnan.huawei	
3、蚁族崛起- com.junhai.yzjq.huawei	
4、保卫萝卜4- com.feiyu.luobo4.huawei	
5、光遇- com.netease.sky.huawei	
6、口袋枪神- com.tencent.tmgp.kdgun.winner	
7、迷你枪战精英- com.tencent.tmgp.miniworldroyale	
8、桃源深处有人家- com.tencent.fiftyone.yc	
9、九灵神域- com.tencent.tmgp.jlsyln	
10、凌云诺- com.gf.p2pcncn.hwyad.huawei	

History

#1 - 2023-04-28 11:19 - IoT scm

Gerrit Merge Information :

ID	Project	Branch	Uploader
196146	general/platform/frameworks/base	Pre_figure_turbox-c2130c-la1.1-qssi12-dev	tianying.cheng@thundersoft.com
AF:GameMode: fix some game can't user game windowTC-RID: 1201-0204801IssueID: TS-R-BUG-117642Change-Id: I18346ec61594df9f5bbc9214e082fc9e9a66c1b8			

#2 - 2023-04-28 11:22 - CD FW-程天颖

- Status changed from New to RESOLVED
- Assignee changed from CD FW-程天颖 to CD TEST-方永红
- % Done changed from 0 to 100
- Resolution changed from -- to FIXED
- Degrated changed from -- to No
- Fixed Version set to 2023-04-28
- Root cause set to 游戏名单无改游戏，而且游戏应用无游戏标签

■ Current conclusion

提交已入库，bug已解决

■ My analysis

游戏名单无改游戏，而且游戏应用无游戏标签

■ Submit URL

<https://dev.thundercomm.com/gerrit/c/general/platform/frameworks/base/+196146>

#3 - 2023-05-05 10:43 - CD TEST-方永红

- Status changed from RESOLVED to VERIFIED

- Verified Version set to FlatBuild_HH_MCE_FSE.M.R.user.01.00.0095.C103(X103)

5.5

验证通过

#4 - 2023-05-05 10:44 - CD TEST-方永红

- Status changed from VERIFIED to CLOSED