

Status:	CLOSED	Start date:	2023-05-18
Priority:	High	Due date:	
Assignee:	CDTS-TEST 周婷	% Done:	100%
Category:	CD-FW	Estimated time:	0.00 hour
Target version:			
Need_Info:	--	Found Version:	03.02.0078.C101
Resolution:	DUPLICATE	Degrated:	No
Severity:	Normal	Verified Version:	
Reproducibility:	Every time	Fixed Version:	
Test Type:	ST	Root cause:	与 #118052 一样
Description			
详情 类型: 故障 状态:开放 (查看 workflow) 优先级: B 解决结果:未解决 影响版本: 03.02.0078.C101 修复的版本:无 模块: 系统稳定性 标签: 自动化测试发现 Repetition Rate: 偶现 测试环境:台架自动测试 项目名: VC1 描述 测试手顺： 副屏执行monkey稳定性测试 预期结果： 无黑卡死等严重问题发生，无Crash、ANR、Tombstone内存泄露等 实际结果： /system/bin/surfaceflinger			
Related issues:			
Related to Figure - Bug # 118052: 【IOVDEV-28498】 【IOVDEV-3...			CLOSED 2023-05-26 2023-06-05

History

- #1 - 2023-05-19 11:09 - CD FW 曹覃刚
- Status changed from New to NEED_INFO
- Assignee changed from CD FW 曹覃刚 to CDTs_TEST 王成

请帮忙下载下日志，研发这边bug数量太多，只有一个账号可以下载日志，速度太慢，经常断连
目前研发这边，SecoClient一直断连，已经无法下载了

#2 - 2023-05-26 11:31 - CDTS_TEST 王成

- Status changed from NEED_INFO to ASSIGNED
- Assignee changed from CDTS_TEST 王成 to CD FW 曹覃刚

ftp://cdiot@192.168.87.46/Pre_figure/Test_Log/118059-118047/5_26_7z 客户提供的新日志，与118047 117970 为同一文件

#3 - 2023-05-26 19:06 - CD FW 曹覃刚

- Status changed from ASSIGNED to RESOLVED
- Assignee changed from CD FW 曹覃刚 to CDTS-TEST 周婷
- % Done changed from 0 to 100
- Resolution changed from -- to DUPLICATE
- Degrated changed from -- to No
- Root cause set to 与 #118052 一样

■ 我的分析

surfaceflinger报空指针了，导致系统进程挂了，堆栈信息与 #118052 有差别，但是判断都属于Layer已经释放了还在引用，根本原因相同
因此，此件与 #118052 为同伴问题

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05-25 20:58:06.828 20995 20995 E DEBUG : failed to read /proc/uptime: Permission denied
05-25 20:58:07.102 20995 20995 F DEBUG : *
05-25 20:58:07.102 20995 20995 F DEBUG : Build fingerprint: 'HiPhi/PassengerDisplay_CN/PassengerDisplay:12/SKQ1.220201.001/3388:user/test-keys'
05-25 20:58:07.102 20995 20995 F DEBUG : Revision: '0'
05-25 20:58:07.102 20995 20995 F DEBUG : ABI: 'arm64'
05-25 20:58:07.102 20995 20995 F DEBUG : Timestamp: 2023-05-25 20:58:06.827480620+0800
05-25 20:58:07.102 20995 20995 F DEBUG : Process uptime: 0s
05-25 20:58:07.102 20995 20995 F DEBUG : Cmdline: /system/bin/surfaceflinger
05-25 20:58:07.102 20995 20995 F DEBUG : pid: 976, tid: 976, name: surfaceflinger >>> /system/bin/surfaceflinger <<<
05-25 20:58:07.102 20995 20995 F DEBUG : uid: 1000
05-25 20:58:07.102 20995 20995 F DEBUG : signal 11 (SIGSEGV), code 1 (SEGV_MAPERR), fault addr 0x4
05-25 20:58:07.102 20995 20995 F DEBUG : Cause: null pointer dereference
05-25 20:58:07.102 20995 20995 F DEBUG : x0 b4000071f03edec8 x1 b4000070a07faf78 x2 b4000070a07f5f78 x3 0000000000000001
05-25 20:58:07.102 20995 20995 F DEBUG : x4 02000070a07fafa0 x5 0000007371cad3e4 x6 00054ecf00059b28 x7 00059ad800045100
05-25 20:58:07.102 20995 20995 F DEBUG : x8 0000000000000000 x9 0000000000000004 x10 00000000bc4e23e8 x11 00000000a07faf98
05-25 20:58:07.102 20995 20995 F DEBUG : x12 0000ffff000000eff x13 00000000a87250ac x14 0000000000000018 x15 b40000708032b820
05-25 20:58:07.102 20995 20995 F DEBUG : x16 000000641acc4c00 x17 000000737062cdd4 x18 00000073750b2000 x19 0000000000000000
05-25 20:58:07.102 20995 20995 F DEBUG : x20 b4000070a07f5f78 x21 b4000070a07faf78 x22 b4000071f05cc240 x23 000000737483e000
05-25 20:58:07.102 20995 20995 F DEBUG : x24 b4000070a07fd5d0 x25 b40000720025aaf0 x26 b4000071502565f0 x27 b4000070b1913448
05-25 20:58:07.102 20995 20995 F DEBUG : x28 0000000000000000 x29 0000007fe1740980
05-25 20:58:07.102 20995 20995 F DEBUG : lr 000000641a83480c sp 0000007fe1740980 pc 000000737062cde0 pst 0000000060001000
05-25 20:58:07.102 20995 20995 F DEBUG : backtrace:
05-25 20:58:07.102 20995 20995 F DEBUG : #00 pc 000000000000ede0 /system/lib64/libutils.so (android::RefBase::incStrong(void const) const+12) (BuildId: b940f836006e6ad456c936e97e64d2d4)
05-25 20:58:07.102 20995 20995 F DEBUG : #01 pc 000000000015b808 /system/bin/surfaceflinger (android::SortedVector<android::sp<android::Layer>>::do_copy(void*, void const*, unsigned long) const+84) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)
05-25 20:58:07.102 20995 20995 F DEBUG : #02 pc 0000000000014d30 /system/lib64/libutils.so (android::VectorImpl::editArrayImpl()+96) (BuildId:
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b940f836006ead456c936e97e64d2d4)

05-25 20:58:07.102 20995 20995 F DEBUG : #03 pc 0000000000150058 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+648) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.102 20995 20995 F DEBUG : #04 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.102 20995 20995 F DEBUG : #05 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.102 20995 20995 F DEBUG : #06 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.102 20995 20995 F DEBUG : #07 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.102 20995 20995 F DEBUG : #08 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.102 20995 20995 F DEBUG : #09 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.102 20995 20995 F DEBUG : #10 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.102 20995 20995 F DEBUG : #11 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #12 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #13 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #14 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #15 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #16 pc 00000000001500b4 /system/bin/surfaceflinger (android::Layer::computeBounds(android::FloatRect, android::ui::Transform, float)+740) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #17 pc 00000000001967c8 /system/bin/surfaceflinger (android::SurfaceFlinger::onMessageInvalidate(long, long)+10172) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #18 pc 0000000000193f84 /system/bin/surfaceflinger (android::SurfaceFlinger::onMessageReceived(int, long, long)+56) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #19 pc 000000000017f64 /system/lib64/libutils.so (android::Looper::pollInner(int)+372) (BuildId: b940f836006ead456c936e97e64d2d4)

05-25 20:58:07.103 20995 20995 F DEBUG : #20 pc 000000000017d84 /system/lib64/libutils.so (android::Looper::pollOnce(int, int*, int*, void**)+116) (BuildId: b940f836006ead456c936e97e64d2d4)

05-25 20:58:07.103 20995 20995 F DEBUG : #21 pc 000000000016f71c /system/bin/surfaceflinger (android::impl::MessageQueue::waitMessage()+88) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #22 pc 0000000000189080 /system/bin/surfaceflinger (android::SurfaceFlinger::run()+16) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #23 pc 00000000001d6c40 /system/bin/surfaceflinger (main+1640) (BuildId: 8958ca1cdc030c3e3967c8ecef82dddb)

05-25 20:58:07.103 20995 20995 F DEBUG : #24 pc 000000000004a084 /apex/com.android.runtime/lib64/bionic/libc.so (__libc_init+100) (BuildId: 369edc656806aef384cbeb8f7a347af)

■ 下一步计划

已关联到 #118052, 将在 #118052分析, 此票已同伴关闭

#4 - 2023-06-02 17:19 - CD TEST-方永红

- Status changed from RESOLVED to VERIFIED

#5 - 2023-06-02 17:19 - CD TEST-方永红
- Status changed from VERIFIED to CLOSED

Files

tombstone_05	189 KB	2023-05-18	CDTS-TEST 周婷
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