

Status:	CLOSED	Start date:	2023-05-18
Priority:	High	Due date:	
Assignee:	CDTS_Test 吴诗雨	% Done:	0%
Category:	依赖客户及其供应商解决	Estimated time:	0.00 hour
Target version:		Found Version:	无
Need_Info:	--	Degrated:	--
Resolution:	--	Verified Version:	
Severity:	Major	Fixed Version:	
Reproducibility:	Rarely	Root cause:	
Test Type:	ST		
Description			
【台架号】：HRYTTESTVINMGM441			
【环境信息】：apk版本 8.3.1.9			
【测试时间】：2023.05.17 10：25			
【前提条件】：1、网络正常			
2、副屏上电			
【操作步骤】			
1、打开王者荣耀			
2、点击”赛事“			
【实际结果】			
1、其余btn均可点击并打开，”赛事“ btn无法点开			
【期望结果】			
1、”赛事“ btn可正常点击			
log见： https://ofs.human-horizons.com/#/download/index/D%2FbnUXRyKgs%3D			
视频见： https://ofs.human-horizons.com/#/download/index/VOdYU6ChvVo%3D			

History

#1 - 2023-05-18 19:39 - CDTs_Test 吴诗雨

ftp://cdiot@192.168.87.46/Pre_figure/Test_Log/Bug_118069

#2 - 2023-05-18 21:18 - CDTs_Test 吴诗雨

- Priority changed from Normal to High

- Severity changed from Normal to Major

#3 - 2023-05-19 14:43 - CDFW 曹覃刚

- Category changed from CD-FW to 依赖客户及其供应商解决

- Status changed from New to NEED_INFO

- Assignee changed from CDFW 曹覃刚 to CDTS_Test 吴诗雨

Hi 诗雨

//进入王者荣耀

```
000461_manual_00001_230517_102502.log:1199: 05-17 10:25:07.053 1523 5869 I ActivityTaskManager: START u0 {act=android.intent.action.MAIN  
cat=[android.intent.category.LAUNCHER] flg=0x10200000 cmp=com.tencent.tmgp.sgame/.SGameActivity bnds=[426,96][726,394]} from uid 10082
```

//王者荣耀收到触摸事件 (SGameActivity Receive event)

```
05-17 10:25:08.576 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN,  
actionButton=0, id[0]=0, x[0]=336.0, y[0]=67.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64094553, downTime=64094553, deviceId=4, source=0x5002, displayId=0, eventId=995226979 }  
05-17 10:25:08.735 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP,  
actionButton=0, id[0]=0, x[0]=336.0, y[0]=67.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64094712, downTime=64094553, deviceId=4, source=0x5002, displayId=0, eventId=36701011 }  
05-17 10:25:10.749 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN,  
actionButton=0, id[0]=0, x[0]=2267.0, y[0]=986.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64096760, downTime=64096760, deviceId=4, source=0x5002, displayId=0, eventId=110064680 }  
05-17 10:25:10.908 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP,  
actionButton=0, id[0]=0, x[0]=2267.0, y[0]=986.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64096917, downTime=64096760, deviceId=4, source=0x5002, displayId=0, eventId=194945158 }  
05-17 10:25:05.891 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN,  
actionButton=0, id[0]=0, x[0]=337.0, y[0]=61.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64152178, downTime=64152178, deviceId=4, source=0x5002, displayId=0, eventId=898152016 }  
05-17 10:25:05.996 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP,  
actionButton=0, id[0]=0, x[0]=337.0, y[0]=61.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64152283, downTime=64152178, deviceId=4, source=0x5002, displayId=0, eventId=783796205 }  
05-17 10:25:06.897 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN,  
actionButton=0, id[0]=0, x[0]=2321.0, y[0]=983.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64153184, downTime=64153184, deviceId=4, source=0x5002, displayId=0, eventId=1048700292 }  
05-17 10:25:06.950 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP,  
actionButton=0, id[0]=0, x[0]=2321.0, y[0]=983.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64153237, downTime=64153184, deviceId=4, source=0x5002, displayId=0, eventId=57491444 }  
05-17 10:25:07.913 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN,  
actionButton=0, id[0]=0, x[0]=281.0, y[0]=86.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64154199, downTime=64154199, deviceId=4, source=0x5002, displayId=0, eventId=294310472 }  
05-17 10:25:08.030 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP,  
actionButton=0, id[0]=0, x[0]=281.0, y[0]=86.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64154317, downTime=64154199, deviceId=4, source=0x5002, displayId=0, eventId=310209178 }  
05-17 10:25:08.840 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN,  
actionButton=0, id[0]=0, x[0]=2292.0, y[0]=785.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64155127, downTime=64155127, deviceId=4, source=0x5002, displayId=0, eventId=743306175 }  
05-17 10:25:08.958 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP,  
actionButton=0, id[0]=0, x[0]=2292.0, y[0]=785.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,  
edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64155245, downTime=64155127, deviceId=4, source=0x5002, displayId=0, eventId=266000596 }  
05-17 10:25:09.381 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN,  
actionButton=0, id[0]=0, x[0]=2299.0, y[0]=792.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0,
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edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64155667, downTime=64155667, deviceId=4, source=0x5002, displayId=0, eventId=261873101 }
05-17 10:25:09.498 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP, actionButton=0, id[0]=0, x[0]=2299.0, y[0]=792.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64155785, downTime=64155667, deviceId=4, source=0x5002, displayId=0, eventId=955088940 }
05-17 10:25:09.814 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN, actionButton=0, id[0]=0, x[0]=2281.0, y[0]=793.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64156101, downTime=64156101, deviceId=4, source=0x5002, displayId=0, eventId=51648596 }
05-17 10:25:09.920 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP, actionButton=0, id[0]=0, x[0]=2281.0, y[0]=793.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64156207, downTime=64156101, deviceId=4, source=0x5002, displayId=0, eventId=637465560 }
05-17 10:25:10.013 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN, actionButton=0, id[0]=0, x[0]=2272.0, y[0]=786.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64156300, downTime=64156300, deviceId=4, source=0x5002, displayId=0, eventId=910758240 }
05-17 10:25:10.104 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP, actionButton=0, id[0]=0, x[0]=2272.0, y[0]=786.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64156391, downTime=64156300, deviceId=4, source=0x5002, displayId=0, eventId=494177266 }
05-17 10:25:10.184 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN, actionButton=0, id[0]=0, x[0]=2276.0, y[0]=795.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64156471, downTime=64156471, deviceId=4, source=0x5002, displayId=0, eventId=1001383339 }
05-17 10:25:10.279 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP, actionButton=0, id[0]=0, x[0]=2276.0, y[0]=795.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64156564, downTime=64156471, deviceId=4, source=0x5002, displayId=0, eventId=159149217 }
05-17 10:25:10.342 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN, actionButton=0, id[0]=0, x[0]=2273.0, y[0]=789.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64156629, downTime=64156629, deviceId=4, source=0x5002, displayId=0, eventId=335008644 }
05-17 10:25:10.527 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP, actionButton=0, id[0]=0, x[0]=2273.0, y[0]=789.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64156812, downTime=64156629, deviceId=4, source=0x5002, displayId=0, eventId=232016747 }
05-17 10:25:13.242 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN, actionButton=0, id[0]=0, x[0]=1280.0, y[0]=966.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64159578, downTime=64159578, deviceId=4, source=0x5002, displayId=0, eventId=523249350 }
05-17 10:25:13.262 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_MOVE, actionButton=0, id[0]=0, x[0]=1317.5, y[0]=840.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=1, eventTime=64159598, downTime=64159578, deviceId=4, source=0x5002, displayId=0, eventId=288997502 }
05-17 10:25:13.277 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_MOVE, actionButton=0, id[0]=0, x[0]=1327.4005, y[0]=818.9985, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=1, eventTime=64159609, downTime=64159578, deviceId=4, source=0x5002, displayId=0, eventId=313771866 }
05-17 10:25:13.293 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_MOVE, actionButton=0, id[0]=0, x[0]=1349.842, y[0]=757.1582, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=1, eventTime=64159626, downTime=64159578, deviceId=4, source=0x5002, displayId=0, eventId=966881356 }
05-17 10:25:13.310 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_MOVE, actionButton=0, id[0]=0, x[0]=1365.0, y[0]=710.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=1, eventTime=64159637, downTime=64159578, deviceId=4, source=0x5002, displayId=0, eventId=498499715 }
05-17 10:25:13.359 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP, actionButton=0, id[0]=0, x[0]=1356.0, y[0]=738.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64159697, downTime=64159578, deviceId=4, source=0x5002, displayId=0, eventId=70295602 }
05-17 10:25:13.914 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN, actionButton=0, id[0]=0, x[0]=1334.0, y[0]=860.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64160250, downTime=64160250, deviceId=4, source=0x5002, displayId=0, eventId=413927126 }
05-17 10:25:13.928 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_MOVE, actionButton=0, id[0]=0, x[0]=1432.2671, y[0]=599.9516, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=1, eventTime=64160266, downTime=64160250, deviceId=4, source=0x5002, displayId=0, eventId=539722285 }
05-17 10:25:13.945 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_MOVE,

actionButton=0, id[0]=0, x[0]=1478.3223, y[0]=497.58142, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=1, eventTime=64160278, downTime=64160250, deviceId=4, source=0x5002, displayId=0, eventId=503745766 }
05-17 10:25:14.006 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_UP, actionButton=0, id[0]=0, x[0]=1473.0, y[0]=510.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64160343, downTime=64160250, deviceId=4, source=0x5002, displayId=0, eventId=529108260 }
05-17 10:25:14.435 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_DOWN, actionButton=0, id[0]=0, x[0]=1245.0, y[0]=1064.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64160772, downTime=64160772, deviceId=4, source=0x5002, displayId=0, eventId=1022428725 }
05-17 10:25:14.451 20319 20319 D ViewTouchDebug: mView : DecorView@9c96d04[SGameActivity]Receive event : MotionEvent { action=ACTION_CANCEL, actionButton=0, id[0]=0, x[0]=1245.0, y[0]=1038.0, toolType[0]=TOOL_TYPE_FINGER, buttonState=0, classification=NONE, metaState=0, flags=0x0, edgeFlags=0x0, pointerCount=1, historySize=0, eventTime=64160789, downTime=64160772, deviceId=4, source=0x5002, displayId=0, eventId=1122923511 }

- 1.从日志中看，王者荣耀是收到触摸事件的，至于为什么没有进到赛事页面，这个是游戏应用内部的代码逻辑处理，我们无法再做分析
- 2.我们自己也在设备上下载了王者荣耀，没有复现出该问题

综上，应该是三方应用自己的问题

#4 - 2023-05-23 19:33 - CDTS_Test 吴诗雨
- Status changed from NEED_INFO to RESOLVED

#5 - 2023-05-23 19:33 - CDTS_Test 吴诗雨
- Status changed from RESOLVED to VERIFIED

#6 - 2023-05-23 19:33 - CDTS_Test 吴诗雨
- Status changed from VERIFIED to CLOSED

Files			
飞书20230518-094949.mp4	3.65 MB	2023-05-18	CDTS_Test 吴诗雨